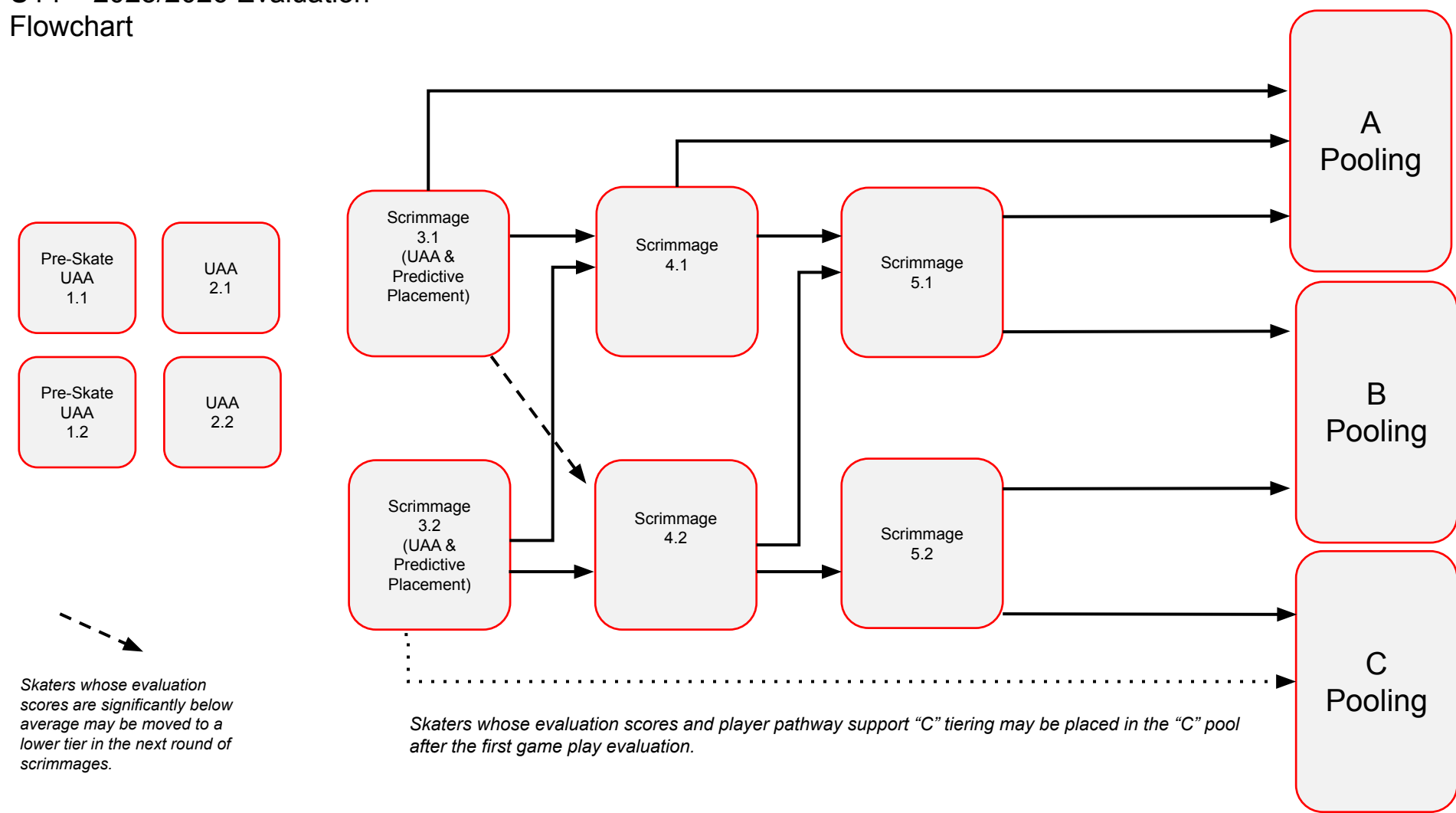


# U14 – 2023/2024 Evaluation Flowchart



# U14 – 2025/2026 Evaluation Flowchart

## Narrative

Pre-Skate UAA	<ul style="list-style-type: none"><li>• This is an opportunity for players to practice the UAA (Universal Athlete Assessment) skills</li><li>• Players will have an option to select their Pre-Skate time</li><li>• Attendance is not mandatory</li></ul>
UAA Skate	<ul style="list-style-type: none"><li>• Players will be placed in the 1.1, 1.2, or 1.3 UAA Skate sessions, based on similar play level experience. This is not a ranking system and will not have any impact to how players are placed in subsequent evaluation skates.</li><li>• Players will complete the UAA</li><li>• Attendance is mandatory</li></ul>
Scrimmage Game Play: Round 1 (3.1, 3.2)	<ul style="list-style-type: none"><li>• UAA scores will be used to place players into their first scrimmage group, along with consideration of their Player Pathway predictive indicators</li><li>• All players will participate in a minimum of one Scrimmage Game Play evaluations</li><li>• Skaters whose evaluation scores are significantly below average may be moved to a lower tier</li><li>• Attendance is mandatory</li></ul>
Scrimmage Game Play: Round 2 (4.1, 4.2)	<ul style="list-style-type: none"><li>• Top ranked players from 4.2 will be moved up</li><li>• An undefined number of Top and Bottom players will be removed from game play evaluations and placed in A Pooling or C Pooling. (Note: Defining the number of players is not possible until it is determined how many A, B, and C teams there will be this season. The amount of teams is not determined until after UAA scores are compiled and submitted to Ringette Alberta.)</li><li>• Attendance is mandatory</li></ul>
Scrimmage Game Play: Round 3 (5.1, 5.2)	<ul style="list-style-type: none"><li>• All remaining players will be ranked and placed in their skate based on the ranking determined by averaging Round 1 and Round 2 evaluation scores</li><li>• Players in 5.1 will be considered for A or B Pooling based on evaluation scores from this round</li><li>• Players in 5.2 will be considered for B or C Pooling based on evaluation scores from this round</li><li>• Attendance is mandatory</li></ul>